

### Applying Secret Sharing Schemes to Service Reputation

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### **Agenda**

- Introduction
- Challenges
- Related Work
- Secret Sharing Schemes
- An Extension to UDDI
- A Secret Sharing Model for Service Reputation
- Discussion
- Conclusion
- Questions & Answers



#### Introduction

- Enterprise Collaboration
  - Service provider
  - Service consumer
- Service-Oriented Computing
- Agent-Oriented Computing

#### Challenges

- Collaboration with unknown enterprises?
- Is the current standard of UDDI adequate?
- Reliable reputation information: How and Who?
- Trust in Service-Oriented paradigm?
- Unconditionally secure reputation information?
- Not only reliable but also globally acceptable information?

#### **Related Work**

- · Amazon, eBay, etc.
  - A cumulative insecure rating measure
  - Pollyanna effect: disproportionately positive, rare negative
- Reputation:
  - "An opinion or view of one about something" (Sabater et al.)
- Some Related Work
  - Mui et al.: probabilistic model for reputation based on Bayesian network
  - Yu et al.: Applying Dempster-Shafer evidence theory
  - Maximilein et al.: Web Service Agent Proxy (WSAP)



### Secret Sharing Schemes

- Providing Security among some entities
- Participants:
  - Dealer D
  - Qualified entities
- Qualified subsets are able to reveal the secrets
- Any un-qualified subset had no knowledge about the secret
- Metering Schemes



### Shamir's (t, n) Threshold Scheme

- The Dealer D chooses::
  - A random number  $k \in K$  as secret key.
  - A large prime number q > Max(k, n)
  - Defines  $a_0 = k$
  - Chooses t-1 random numbers as  $a_1,...,a_{t-1} \in \mathbb{Z}_q$
  - Forms a polynomial:

$$f(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_{t-1} x^{t-1} \pmod{q}$$

- Chooses n random numbers  $x_i \in Z_a$
- Computes n values

$$y_i \ni y_i = f(x_i); \forall 1 \le i \le n$$

- The  $s_i = (x_i, y_i) \in S$  are n secret shares  $f(0) = a_0 = k$
- Any group  $g \ni |g| = t$  computes coefficients and finally reveals the secret



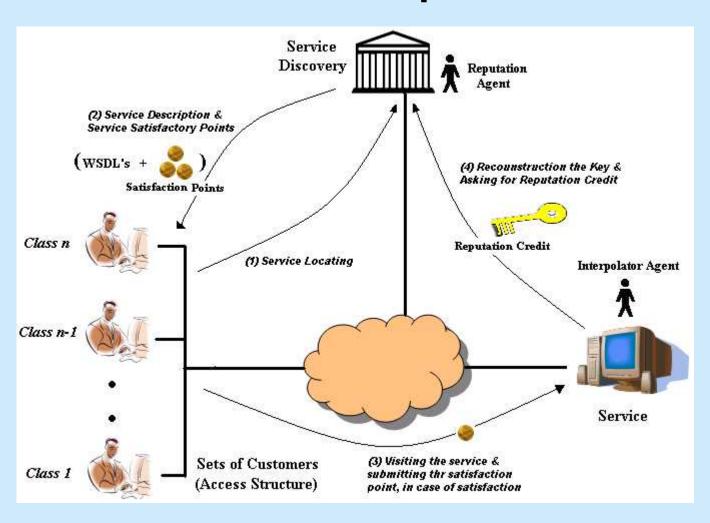
#### An Extension to UDDI

- Current standard:
  - Registering
  - Searching
  - Interacting methods
- Shortcomings:
  - No reputation, credit information
- Extension UDDI with:
  - Reputation Knowledge
  - Reputation Agent
- Existing challenges:
  - Who and how and provides data for reputation Knowledge?
  - Transferring the overload computation to others! How?



- Unconditionally Secure
- Applying Secret Sharing Schemes
  - Metering Schemes
  - · Shamir's Threshold Scheme
- Employing Software Agents
  - Reasoning
  - Classifying Service (Providers, Consumers)
  - Differentiating between achieved credits from different service consumers
- Tokenizing Credits
- Globally Accessible Credits







- 1. Initialization
- 2. Generating Satisfaction Points
- 3. Applying Hash Function to Satisfaction Points
- Sending Reputation Structures to the Interpolation Agent
- Offering Encrypted Satisfaction Points to Clients
- 6. Satisfaction of Using a Service
- 7. Interpolating the secret values of reputation structures
- 8. Verifying the Revealed secret Keys



- i. Identifying client's business levels
  - Classifying clients level
  - Based on their business activities
  - Differentiate between clients by their credits and reputation
- ii. Creating the reputation structures
  - Creating some threshold schemes
- iii. Reasoning about threshold and secret values for generated reputation structures
  - Assigning clients to some of these structures
  - Eg. A reputation structure may consist of 4 ordinary members and one high class member (total = 5)

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- The reputation agent:
  - 1) #Satisfaction Points = |Threshold|
  - 2) Dividing  $k_m$  into  $r_m$  pieces
  - 3) Choosing h polynomial (degree =  $t_m 1$ )

$$a_0^m + a_1^m x_m + ... + a_{t_m-1}^m x_m^{t_m-1} \pmod{q_m}$$

- 4)  $a_0^m = \text{secret keys}$
- 5) Computes  $y_{\theta} = q_m(x_{\theta}) \pmod{q_m}, \forall 1 \le \theta \le r_m$
- 6) The pairs  $s_{\theta} = (x_{\theta}, y_{\theta})$  are  $r_m$  Satisfaction points

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- For validation purposes (validation of satisfaction points)
- Reputation Agent
  - i. Applying Hash function
  - ii. Sending to Interpolator Agent
- Interpolator Agent
  - i. Storing in Hash Table
  - ii. Receives satisfaction points
  - iii. Applying hash function
  - iv. Comparing the equality
  - v. Removing from Hash table (security of using once)

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- Interpolator Agent to interpolate:
  - i. Needs some knowledge about reputation structures
  - ii. Their participants
  - iii. Their threshold values

#### Therefore,

- Reputation Agent:
  - i. Sends them to Interpolator Agent

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- To have protected and secured model, the reputation agent:
  - i. Encrypts the satisfaction points by using public key of a service client

#### Therefore,

 Only the owner of appropriate secret key is able to reveal it.

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- In case of satisfaction of using a service:
- The consumer:
  - i. Sends the (one) satisfaction point to the provider.
- The interpolator agent:
  - i. Validates the satisfaction point by hash function
  - ii. Collect them for interpolation

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- The Interpolator Agent:
  - i. Has all needed knowledge for interpolation (i.e. Reputation structure, threshold values, members).
  - ii. By collecting  $t_m$  Interpolate the secret value for threshold scheme  $(t_m, r_m)$
  - iii. Interpolation: System of equation and Lagrange method.

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- The Interpolator agent:
  - i. Sends the secret value to Reputation agent
- The Reputation Agent:
  - i. Verifies it and decides to increase the credit
- Any measurable unit (eg. [0, 100])

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#### **Discussion**

- Benefits of using software agents in threshold schemes:
  - Forming reputation structures
  - Dynamic revision of created reputation structures
    - Changing the number of shares in a threshold scheme (new polynomial)
    - Changing the number of existing participants of a structure (increasing the numbers and decreasing the sensitivities)
- Limitation of the model
  - Service provider is not able to claim unless collecting a specific number of satisfaction points.
- Despite above Limitation
  - · Security is guarantied

#### Conclusion

- Discussed
  - Service-oriented computing as emerging paradigm
  - existing challenges with service-oriented computing
- Needs
  - A secure, globally accepted mechanism for reputation credits
- Proposed An unconditional secure model for reputation
  - Extending UDDI to two more components
  - Adopting secret sharing schemes (Threshold schemes)
  - Classifying business level of services (providers, consumers)
  - Constructing some reputation structures
  - Adopting software agents to address dynamic generation and modification of reputation structures

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Thanks

Q & A

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