

# **Logic Programs with Consistency-Restoring Rules**

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## Syntax of CR-Prolog

A **regular rule** is a statement of the form:

$$r : h_1 \text{ or } \dots \text{ or } h_k \leftarrow l_1, \dots, l_m, \\ \text{not } l_{m+1}, \dots, \text{not } l_n$$

where  $r$  is the name of the rule, and  $h_i, l_i$  are literals.

A **cr-rule** is a statement of the form:

$$r : h_1 \text{ or } \dots \text{ or } h_k \stackrel{+}{\leftarrow} l_1, \dots, l_m, \\ \text{not } l_{m+1}, \dots, \text{not } l_n$$

The rule says that:

*if  $l_1, \dots, l_m$  belong to a set of agent's beliefs and none of  $l_{m+1}, \dots, l_n$  belongs to it then the agent "may possibly" believe one of the  $h_1, \dots, h_k$ .*

This possibility is used only if the agent has no way to obtain a consistent set of beliefs using regular rules only. The extension of A-Prolog by cr-rules is called CR-Prolog.

# Syntax of CR-Prolog (cont.)

## Example 1

$$\Pi_0 : \begin{cases} a \leftarrow \text{not } b. \\ r_1 : b \stackrel{+}{\leftarrow} . \end{cases}$$

- $\Pi_0$  has an answer set  $\{a\}$ , computed **without** the use of cr-rule  $r_1$ .

Now consider

$$\Pi'_0 = \Pi_0 \cup \{\neg a.\}.$$

- If  $r_1$  is not used,  $\Pi'_0$  is **inconsistent**.
- The application of  $r_1$  restores consistency, and leads to the answer set  $\{\neg a, b\}$ .

# Semantics of Abductive Logic Programs

- Used to define the semantics of CR-Prolog.
- Abductive logic programs are pairs  $\langle \Pi, \mathcal{A} \rangle$  where  $\Pi$  is a program of A-Prolog and  $\mathcal{A}$  is a set of atoms, called *abducibles*.
- The semantics of an abductive program,  $\Pi$ , is given by the notion of *generalized answer set* – an answer set  $M(\Delta)$  of  $\Pi \cup \Delta$  where  $\Delta \subseteq \mathcal{A}$
- $M(\Delta_1) < M(\Delta_2)$  if  $\Delta_1 \subset \Delta_2$ . We refer to an answer set as *minimal* if it is minimal with respect to this ordering.

# Semantics of CR-Prolog

**Definition 1** The *hard reduct*  $hr(\Pi) = \langle H_\Pi, atoms(\{appl\}) \rangle$  transforms CR-Prolog programs into abductive programs. It is defined as follows:

1. Every regular rule of  $\Pi$  belongs to  $H_\Pi$ .
2. For every cr-rule  $\rho$  of  $\Pi$ , with name  $r$ , the following belongs to  $H_\Pi$ :

$$head(\rho) \leftarrow body(\rho), appl(r).$$

3. If *prefer* occurs in  $\Pi$ ,  $H_\Pi$  contains the following set of rules, denoted by  $\Pi_p$ :

$$\left\{ \begin{array}{l} \% \text{ transitive closure of predicate prefer} \\ is\_preferred(R1, R2) \leftarrow prefer(R1, R2). \\ is\_preferred(R1, R2) \leftarrow prefer(R1, R3), \\ \hspace{10em} is\_preferred(R3, R2). \\ \% \text{ no circular preferences} \\ \leftarrow is\_preferred(R, R). \\ \% \text{ prohibits application of a lesser rule if} \\ \% \text{ a better rule is applied} \\ \leftarrow appl(R1), appl(R2), is\_preferred(R1, R2). \end{array} \right.$$

( $R_1, R_2, R_3$  are variables for names of rules.)

## Semantics of CR-Prolog (cont.)

**Definition 2** A set of literals,  $C$ , is a *candidate answer set* of  $\Pi$  if  $C$  is a minimal generalized answer set of  $hr(\Pi)$ .

**Definition 3** Let  $C, D$  be candidate answer sets of  $\Pi$ .  $C$  is *better than*  $D$  ( $C \prec D$ ) if

$$\begin{aligned} \exists appl(r_1) \in C \quad \exists appl(r_2) \in D \\ is\_preferred(r_1, r_2) \in C \cap D. \end{aligned} \tag{1}$$

(In the following definition,  $atoms(\{p, q\})$  denotes the set of atoms formed by predicates  $p$  and  $q$ .)

**Definition 4** Let  $C$  be a candidate answer set of  $\Pi$ , and  $\hat{C}$  be  $C \setminus atoms(\{appl, is\_preferred\})$ .  $\hat{C}$  is an answer set of  $\Pi$  if there exists no candidate answer set,  $D$ , of  $\Pi$  which is better than  $C$ .

# Semantics of CR-Prolog

## – Examples –

### Example 2

Let us compute the answer sets of:

$$\Pi_1 \left\{ \begin{array}{l} r_1 : p \leftarrow r, \text{not } q. \\ r_2 : r. \\ r_3 : s \stackrel{+}{\leftarrow} r. \end{array} \right.$$

(Notice that  $\Pi_1 \setminus \{r_3\}$  is consistent.)

The hard reduct of  $\Pi_1$  is given by ( $\Pi_p$  is omitted):

$$H'_{\Pi_1} \left\{ \begin{array}{l} r_1 : p \leftarrow r, \text{not } q. \\ r_2 : r. \\ r'_3 : s \leftarrow r, \text{appl}(r_3). \end{array} \right.$$

- $\{p, r, s, \text{appl}(r_3)\}$  is a generalized answer set of  $hr(\Pi_1)$ , but it is not minimal.
- The only minimal generalized answer set of  $hr(\Pi_1)$  is  $C = \{p, r\}$ .
- $C$  is the only answer set of  $\Pi_1$ .

### Example 3

$$\Pi_2 \left\{ \begin{array}{l} r_1 : p \leftarrow \text{not } q. \\ r_2 : r \leftarrow \text{not } s. \\ r_3 : q \leftarrow t. \\ r_4 : s \leftarrow t. \\ \\ r_5 : \quad \leftarrow p, r. \\ \\ r_6 : q \stackrel{+}{\leftarrow} . \\ r_7 : s \stackrel{+}{\leftarrow} . \\ r_8 : t \stackrel{+}{\leftarrow} . \\ \\ r_9 : \text{prefer}(r_6, r_7). \end{array} \right.$$

The hard reduct of  $\Pi_2$  is given by:

$$H'_{\Pi_2} \left\{ \begin{array}{l} r_1 : p \leftarrow \text{not } q. \\ r_2 : r \leftarrow \text{not } s. \\ r_3 : q \leftarrow t. \\ r_4 : s \leftarrow t. \\ \\ r_5 : \quad \leftarrow p, r. \\ \\ r'_6 : q \leftarrow \text{appl}(r_6). \\ r'_7 : s \leftarrow \text{appl}(r_7). \\ r'_8 : t \leftarrow \text{appl}(r_8). \\ \\ r_9 : \text{prefer}(r_6, r_7). \end{array} \right.$$

- The candidate answer sets of  $\Pi_2$  are (*is\_preferred* is omitted):

$$\begin{aligned} C_1 &= \{\text{prefer}(r_6, r_7), \text{appl}(r_6), q, r\} \\ C_2 &= \{\text{prefer}(r_6, r_7), \text{appl}(r_7), s, p\} \\ C_3 &= \{\text{prefer}(r_6, r_7), \text{appl}(r_8), t, q, s\} \end{aligned}$$

- Since  $C_1 \prec C_2$ ,  $\hat{C}_2$  is not an answer set of  $\Pi_2$ , while  $\hat{C}_1$  and  $\hat{C}_3$  are.



**Example 4**

$$\Pi_3 \left\{ \begin{array}{ll} r_1 : & a \leftarrow p. \\ r_2 : & a \leftarrow r. \\ r_3 : & b \leftarrow q. \\ r_4 : & b \leftarrow s. \\ \\ r_{5a} : & \leftarrow \text{not } a. \\ r_{5b} : & \leftarrow \text{not } b. \\ \\ r_6 : & p \stackrel{+}{\leftarrow} . \\ r_7 : & q \stackrel{+}{\leftarrow} . \\ r_8 : & r \stackrel{+}{\leftarrow} . \\ r_9 : & s \stackrel{+}{\leftarrow} . \\ \\ r_{10} : & \text{prefer}(r_6, r_7). \\ r_{11} : & \text{prefer}(r_8, r_9). \end{array} \right.$$

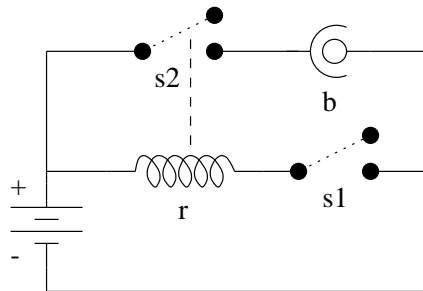
- The candidate answer sets of  $\Pi_3$  are:

$$C_1 = \{ \text{prefer}(r_6, r_7), \text{prefer}(r_8, r_9), \\ \text{appl}(r_6), \text{appl}(r_9), p, s, a, b \}$$

$$C_2 = \{ \text{prefer}(r_6, r_7), \text{prefer}(r_8, r_9), \\ \text{appl}(r_8), \text{appl}(r_7), r, q, a, b \}$$

- Since  $C_1 \prec C_2$  and  $C_2 \prec C_1$ ,  $\Pi_3$  has no answer set.

## Motivating Example



**System:** an electrical circuit connecting a switch to a light bulb.

**Exogenous actions:** action “brks” breaks the bulb; action “surge” damages the whole circuit, but leaves the bulb intact if protected.

To model the system we introduce fluents:

$closed(SW)$  – switch  $SW$  is closed;

$ab(C)$  – component  $C$  is malfunctioning;

$prot(b)$  – bulb  $b$  is protected from power surges;

$active(r)$  – relay  $r$  is active;

$on(b)$  – bulb  $b$  is on.

The **action description** of the system consists of the rules in the first three sections of the following program,  $\Pi_d$ .

$\Pi_d$  {

**%% DYNAMIC CAUSAL LAWS**

$h(closed(s_1), T + 1) \leftarrow o(close(s_1), T).$

$h(ab(b), T + 1) \leftarrow o(brks, T).$

$h(ab(r), T + 1) \leftarrow o(srg, T).$

$h(ab(b), T + 1) \leftarrow \neg h(prot(b), T), o(srg, T).$

**%% DOMAIN CONSTRAINTS**

$h(active(r), T) \leftarrow h(closed(s_1), T), \neg h(ab(r), T).$

$\neg h(active(r), T) \leftarrow h(ab(r), T).$

$\neg h(active(r), T) \leftarrow \neg h(closed(s_1), T).$

$h(closed(s_2), T) \leftarrow h(active(r), T).$

$h(on(b), T) \leftarrow h(closed(s_2), T), \neg h(ab(b), T).$

$\neg h(on(b), T) \leftarrow h(ab(b), T).$

$\neg h(on(b), T) \leftarrow \neg h(closed(s_2), T).$

**%% EXECUTABILITY CONDITION**

$\leftarrow o(close(s_1), T), h(closed(s_1), T).$

**%% INERTIA**

$h(F, T + 1) \leftarrow h(F, T), \text{not } \neg h(F, T + 1).$

$\neg h(F, T + 1) \leftarrow \neg h(F, T), \text{not } h(F, T + 1).$

**%% REALITY CHECKS**

$\leftarrow obs(F, T), \text{not } h(F, T).$

$\leftarrow obs(\neg F, T), \text{not } \neg h(F, T).$

**%% AUXILIARY AXIOMS**

$o(A, T) \leftarrow hpd(A, T).$

$h(F, 0) \leftarrow obs(F, 0).$

$\neg h(F, 0) \leftarrow obs(\neg F, 0).$

# Motivating Example (cont.)

## – Specifying a history –

**Recorded history**  $\Gamma_n$  (where  $n$  is the current time step) is given by a collection of statements of the form:

- $obs(l, t)$  – ‘fluent literal  $l$  was observed to be true at moment  $t$ ’;
- $hpd(a, t)$  – ‘action  $a$  was observed to happen at moment  $t$ ’

where  $t$  is an integer from the interval  $[0, n)$ .

The axioms in the last two sections of  $\Pi_d$  establish the **relationship between relations**  $obs$ ,  $hpd$  and  $h, o$ .

- $obs$ ,  $hpd$ : undoubtedly correct observations;
- $h$ ,  $o$ : predictions made by the agent – may be defeated by further observations.

The **reality checks** axioms ensure that the agent's predictions do not contradict his observations.

The trajectories  $\langle \sigma_0, a_0, \sigma_1, \dots, a_{n-1}, \sigma_n \rangle$  defined by  $\Gamma_n$  can be extracted from the answer sets of  $\Pi_d \cup \Gamma_n$ .

# Motivating Example (cont.)

## – Specifying a history –

### Example 5

*(only positive observations are shown for brevity)*

History  $\Gamma_1 = \{obs(prot(b), 0), hpd(close(s_1), 0)\}$

defines the trajectory

$$\langle \{\{prot(b)\}, \{close(s_1)\}\}, \{closed(s_1), closed(s_2), on(b), prot(b)\}\rangle.$$

### Example 6

History  $\Gamma_2 = \{obs(prot(b), 0), hpd(close(s_1), 0), obs(\neg closed(s_1), 1)\}$

is inconsistent (thanks to the reality checks of  $\Pi_d$ ), and hence  $\Gamma_2$  defines no trajectories.

# Motivating Example (cont.)

## – Diagnostic Component –

### Diagnostic module $DM_0$

A diagnostic module is used to find explanations of a given set of observations  $O$ .

$$DM_0 : \left\{ \begin{array}{l} o(A, T) \text{ or } \neg o(A, T) \leftarrow 0 \leq T < n, \\ x_{act}(A). \end{array} \right.$$

*( $x_{act}(A)$  is satisfied by exogenous actions.)*

- If  $\Pi_d \cup O$  is consistent, no diagnosis is necessary.
- Otherwise, explanations of  $O$  are computed by finding the answer sets of

$$\Pi_d \cup O \cup DM_0$$

## Motivating Example (cont.)

### – Conclusions –

- Checking consistency and finding a diagnosis in the previous algorithm is achieved by **two calls** to lp-satisfiability checkers – inference engines computing answer sets of logic programs.
  - Such multiple calls require the **repetition of a substantial amount of computation** (including grounding of the whole program).
  - We have **no way to declaratively specify preferences between possible diagnoses**, and hence may be forced to eliminate unlikely diagnoses by performing extra observations.
- ⇒ These problems can be avoided by **introducing cr-rules** in the diagnostic module.

# A New Diagnostic Module

## Diagnostic Module $DM_0^{cr}$

$$DM_0^{cr} \left\{ \begin{array}{l} r(A, T) : \quad o(A, T) \stackrel{+}{\leftarrow} T < n, \\ \quad \quad \quad x\_act(A). \end{array} \right.$$

(the rule says that some (unobserved) exogenous actions may possibly have occurred in the past.)

### Example 7

$$O_1 : \left\{ \begin{array}{l} hpd(close(s_1), 0). \\ obs(prot(b), 0). \\ obs(on(b), 1). \end{array} \right.$$

- The answer set of  $\Pi_d \cup O_1 \cup DM_0^{cr}$  contains no occurrences of exogenous actions – cr-rules are not used.

$$O_2 : \left\{ \begin{array}{l} hpd(close(s_1), 0). \\ obs(prot(b), 0). \\ obs(\neg on(b), 1). \end{array} \right.$$

- Consistency of the “regular part” of  $\Pi_d \cup O_2 \cup DM_0^{cr}$  can be restored only by rule  $r(brks, 0)$ . The observation is explained by the occurrence of  $brks$ .

$$O_3 : \left\{ \begin{array}{l} hpd(close(s_1), 0). \\ obs(\neg on(b), 1). \end{array} \right.$$

- $\Pi_d \cup O_3 \cup DM_0^{cr}$  has two answer sets, one obtained using  $r(brks, 0)$ , and the other obtained using  $r(srg, 0)$ . The agent concludes that either  $brks$  or  $srg$  occurred at time 0.



# Preferred Explanations

Recall that selection of cr-rules is guided by preference relation  $prefer(r_1, r_2)$ , which says that *sets of beliefs obtained by applying  $r_1$  are preferred over those obtained by applying  $r_2$ .*

*Problem:* representing that “*brks* occurs more often than *srg*” (hence an explanation based on *brks* is preferred to one based on *srg*.)

*Solution:*

$$\Pi_d^p : \{ prefer(r(brks, T), r(srg, T)). \}$$

## Example 8

$$O_3 : \begin{cases} hpd(close(s_1), 0). \\ obs(\neg on(b), 1). \end{cases}$$

- Given  $\Pi_d \cup O_3 \cup \Pi_d^p \cup DM_0^{cr}$ , cr-rules are used to conclude that *brks* occurred at 0.
- The agent does not conclude that *srg* occurred – this corresponds to a less preferred set of beliefs.
- The agent may derive that *srg* occurred only if additional information is provided, showing that *brks* cannot have occurred.

# Applications

## Dynamic Preferences for $DM_0^{cr}$

*Problem:* representing the additional information:

*“Bulb blow-ups happen more frequently than power surges unless there is a storm in the area.”*

*Solution:*

$$DM_p : \begin{cases} prefer(r(brks, T), r(srg, T)) \leftarrow \neg h(storm, 0). \\ prefer(r(srg, T), r(brks, T)) \leftarrow h(storm, 0). \end{cases}$$

## Example 9

$$O_4 : \begin{cases} hpd(close(s_1), 0). \\ obs(storm, 0). \\ obs(\neg on(b), 1). \end{cases}$$

- Obviously  $O_4$  requires an explanation. It is storming and therefore the intuitive explanation is  $o(srg, 0)$ .
- Program  $\Pi_d \cup O_4 \cup DM_p \cup DM_0^{cr}$  has two candidate answer sets. Due to the second rule of  $DM_p$  only one of them, containing  $srg$ , is the answer set of the program and hence  $o(srg, 0)$  is the explanation of  $O_4$ .

## Applications (cont.)

### Example 10

$$O_5 : \begin{cases} hpd(close(s_1), 0). \\ obs(storm, 0) \text{ or } obs(\neg storm, 0). \\ \\ obs(\neg on(b), 1). \\ obs(\neg ab(b), 1). \end{cases}$$

- Common-sense should tell the agent that there was a power surge. Nothing can be said, however, on whether there has been a storm.
- The answer sets of  $\Pi_d \cup O_5 \cup DM_p \cup DM_0^{cr}$  contain sets of facts:

$$\begin{aligned} &\{obs(storm, 0), o(srg, 0)\} \\ &\{obs(\neg storm, 0), o(srg, 0)\} \end{aligned}$$

which correspond to the intuitive answers.

## Applications (cont.)

### Generation of shortest plans

Consider the following planning module,  $PM_0$ :

$$\left\{ \begin{array}{l} r_4(T) : \quad maxtime(T) \stackrel{+}{\leftarrow} n \leq T. \\ \quad \quad prefer(r_4(T), r_4(T + 1)). \\ \\ r_5(A, T) : o(A, T) \stackrel{+}{\leftarrow} maxtime(MT), n \leq T < MT. \end{array} \right.$$

(Here  $n$  stands for the current time of the agent's history – in our case 0.)

- Cr-rule  $r_4(T)$  says that any time can possibly be the maximum planning time of the agent.
- The second rule gives the preference to shortest plans.
- The last rule allows to the agent the future use of any of his actions.

## Applications (cont.)

### Example 11: Using $PM_0$

Consider the Yale Shooting Scenario. The agent is given:

- ◇ *initial situation*: the turkey is alive and the gun is unloaded;
- ◇ *goal*: killing the turkey, represented as:

$$\begin{cases} goal \leftarrow h(dead, T). \\ \leftarrow not\ goal. \end{cases}$$

- The goal does not hold at current moment 0, which causes inconsistency.
- Rules  $r_5(A, 0), r_5(A, 1), \dots, r_5(A, MT)$  allow to restore consistency.
- Without the preference relation,  $MT$ , can be determined by any rule from  $r_4(0), r_4(1) \dots$
- The preference forces the agent to select the shortest plan – in our case

$$\{o(load, 0), h(shoot, 1)\}.$$

## Related Work

### DLV's weak constraints

- *Weak constraint*: a constraint that can be violated, to obtain an answer set.
- *Weight*: the cost of violating the weak constraint.
- *Preferred answer set*: minimizes the sum of the weights of the constraints that the answer set violates.
- Weights induce a *total order* on the weak constraints of the program, as opposed to the *partial order* that can be specified on cr-rules.

### Diagnostic module for DLV, $DM_{wk}$

$$\left\{ \begin{array}{l} o(A, T) \text{ or } \neg o(A, T) \leftarrow 0 \leq T < n, \ x\_act(A). \\ :\sim o(brks, T), h(storm, 0). \ [4 :] \\ :\sim o(srg, T), h(storm, 0). \ [1 :] \\ :\sim o(brks, T), \neg h(storm, 0). \ [1 :] \\ :\sim o(srg, T), \neg h(storm, 0). \ [4 :] \end{array} \right.$$

- *First two constraints*: if a storm occurred, assuming that action *brks* occurred has a cost of 4, while assuming that action *srg* occurred has a cost of 1.
- *Last two constraints*: if a storm did not occur, assuming that action *brks* occurred has a cost of 1, while assuming that action *srg* occurred has a cost of 4.

## Related Work (cont.)

### Example 12

$$O_5 : \begin{cases} hpd(close(s_1), 0). \\ obs(storm, 0) \text{ or } obs(\neg storm, 0). \\ \\ obs(\neg on(b), 1). \\ obs(\neg ab(b), 1). \end{cases}$$

- The only possible explanation of recorded history  $O_5$  is the occurrence of  $srg$  at time 0.
- $\Pi_d \cup O_5 \cup DM_{wk}$  has two “candidate” answer sets:

$$\begin{aligned} &\{obs(storm, 0), o(srg, 0)\} \\ &\{obs(\neg storm, 0), o(srg, 0)\} \end{aligned}$$

- **Problem:** the second set of facts has a cost of 4, while the first has a cost of 1. This forces the reasoner to assume, without any sufficient reason, the presence of a storm.

## Motivating Example (cont.)

### – Agent Architecture –

Our **agent architecture** is based on the following loop:

*Observe-think-act loop*

1. observe the world;
2. interpret the observations;
3. select a goal;
4. plan;
5. execute part of the plan.

**Diagnosis** occurs as follows:

During step 1, the agent obtains observations  $O$ . At step 2, it first needs to check if  $\Pi_d \cup O$  is consistent. If it is not, then it must find explanations for  $O$  by computing the answer sets of  $\Pi_d \cup O \cup DM_0$ .



## Pareto Optimality

Let:

- $\Pi$  be a program,
- $r$  be the name of a cr-rule of  $\Pi$
- $A$  and  $B$  be generalized answer sets of  $H_\Pi$ .

**Definition 5**  $A$  is **better than or equal to**  $B$  w.r.t  $r$  ( $A \preceq_r B$ ) iff:

$$\begin{aligned} & \text{appl}(r) \in A \wedge \text{appl}(r) \in B, \text{ or} \\ & \text{appl}(r) \in A \wedge \exists \text{appl}(r') \in B \text{ s.t.} \\ & \quad \text{is\_preferred}(r, r') \in A \cap B \end{aligned}$$

**Definition 6**  $A$  is **better than**  $B$  w.r.t.  $r$  ( $A \prec_r B$ ) iff:

$$\begin{aligned} & A \preceq_r B, \text{ and} \\ & \text{appl}(r) \notin B. \end{aligned}$$

**Definition 7**  $A$  **dominates**  $B$  iff:

$$\begin{aligned} & \forall \text{appl}(r) \in A \quad A \preceq_r B, \text{ and} \\ & \exists \text{appl}(r) \in A \quad A \prec_r B \end{aligned}$$

## Pareto Optimality (cont.)

**Definition 8**  $A$  is a **Pareto-optimal candidate answer set** of  $\Pi$  if there exists no generalized answer set of  $H_\Pi$  that dominates  $A$ .

**Definition 9**  $A$  is a **Pareto-optimal answer set** of  $\Pi$  if  $A$  is set-theoretic minimal among the Pareto-optimal candidate answer sets of  $\Pi$ .

- This alternative semantics yields the same results in the previous examples.
- Differences arise with programs where *there is no clear reason to prefer one generalized answer set to another*.

## Pareto Optimality (cont.)

### Example 13

$$\Pi_4 \left\{ \begin{array}{l} r_1 : \quad q \quad \leftarrow^+ . \\ r_2 : \quad p \quad \leftarrow^+ . \\ r_3 : \quad a \quad \leftarrow^+ . \\ r_4 : \quad b \quad \leftarrow^+ . \\ \\ prefer(a, b). \\ prefer(p, q). \\ \\ \quad \quad ok \quad \leftarrow \quad a, q. \\ \quad \quad ok \quad \leftarrow \quad b, p. \\ \quad \quad \quad \leftarrow \quad not \quad ok. \end{array} \right.$$

- *Original semantics:*  $\Pi_4$  **has no answer set**— $\Pi_4$  has two candidate answer sets,  $A = \{a, q\}$  and  $B = \{b, p\}$ , but  $A \prec B$  and  $B \prec A$ .
- *Pareto optimality:*  $A$  **and**  $B$  **are Pareto-optimal answer sets** – none dominates the other; both are Pareto optimal candidate answer sets, and they are also minimal.