### Curriculum for Bachelor of Science in Apparel Design and Manufacturing

<table>
<thead>
<tr>
<th>Term</th>
<th>Course</th>
</tr>
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<tbody>
<tr>
<td><strong>FIRST YEAR</strong></td>
<td></td>
</tr>
<tr>
<td>Fall</td>
<td>HUSC 1100 or IS 1100</td>
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<tr>
<td></td>
<td>ENGL 1302, Advanced College Rhetoric†</td>
</tr>
<tr>
<td></td>
<td>ENGL 1301, Essentials of Coll. Rhetoric*</td>
</tr>
<tr>
<td></td>
<td>Mathematics or Logic*</td>
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<tr>
<td></td>
<td>ARCH 1341, Freehand Drawing</td>
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<tr>
<td></td>
<td>POLS 1301, American Gov., Org.</td>
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<tr>
<td></td>
<td>ID 1381, Intro. to Interior Design†</td>
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<tr>
<td></td>
<td>ID 1385, Interior Design Studio I†</td>
</tr>
<tr>
<td></td>
<td>ID 1101, Intro. to Interior Drafting</td>
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<tr>
<td></td>
<td>TOTAL 14</td>
</tr>
<tr>
<td>Spring</td>
<td>TOTAL 15</td>
</tr>
</tbody>
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| **SECOND YEAR** |                                                                 |
| Fall           | HDFS 3320, Dev. in Cross-Cultural Persp.                               |
|                | Life & Physical Sciences*                                              |
|                | ARCH 2311, History of World Arch.                                       |
|                | ARCH 2351, Arch. Construction I†                                        |
|                | ID 2381, Interior Design Studio II†                                     |
|                | TOTAL 16                                                              |
| Spring         | TOTAL 16                                                              |

| **THIRD YEAR** |                                                                 |
| Fall           | ARTH 1301, Art History Survey I                                       |
|                | ARTH 2302, Art History Survey II                                      |
|                | ARCH 3300, Arch. Construction II†                                      |
|                | ID 3310, Advanced Studio I                                             |
|                | ID 3311, Interior Materials I†                                         |
|                | ID 3311, Lighting Systems†                                             |
|                | ID 4383, Building Info. Modeling†                                      |
|                | TOTAL 15                                                              |
| Summer         | TOTAL 15                                                              |

| **FORTH YEAR** |                                                                 |
| Fall           | HUSC 3301, Fundamentals of Mkt.†                                      |
|                | HIST 2301, History of U.S. Since 1877                                 |
|                | ARTH or ARCH Elective                                                 |
|                | ID 3385, Advanced Studio II†                                           |
|                | ID 3311, Interior Materials I†                                         |
|                | ID 4606, Collaboration Studio †                                        |
|                | TOTAL 15                                                              |
|             | TOTAL 12                                                              |

**TOTAL HOURS:** 121

* Choose from the university’s core curriculum requirements.
† Prerequisites apply.
‡ Portfolio presented for review
§ HS core; choose 1 course from ADM 2310, NS 1325, HDFS 2322, FFP 1305.
# Student must pass sophomore review before registering for this class.

### Interior Design (ID)

#### Undergraduate Courses

<table>
<thead>
<tr>
<th>Course</th>
</tr>
</thead>
<tbody>
<tr>
<td>1101. Introduction to Interior Drafting (1). Prerequisites: Interior design majors only. Introduces the principles of hand drafting for interior design and the planning of interior design projects.</td>
</tr>
<tr>
<td>1381. Introduction to Interior Design (3). Prerequisite: Design majors must enroll concurrently in ID 1101. A survey of basic principles and concepts, including aesthetics and processes relevant to the built environment using a holistic approach. Includes, but is not limited to, design elements and principles.</td>
</tr>
<tr>
<td>1385. Interior Design Studio I (3). Prerequisites: C or better in ID 1381. Introduces two-dimensional design principles and color theory using both hand and digital production techniques for projects in interior design.</td>
</tr>
<tr>
<td>2381. Interior Design Studio II (3). Prerequisites: C or better in ID 1385, interior design majors and minors only. Study and construction of three dimensional design principles (manual and digital). Course includes portfolio review. An unconditional review restricts registration for upper-level studios.</td>
</tr>
<tr>
<td>2385. Interior Design Studio III (3). Prerequisites: C or better in ID 2381 and an unconditional portfolio review. Interior design majors and minors only. Concentrates on the design and renovation of residential interiors through both hand and digital techniques. Explores historical and contemporary styles in residential design.</td>
</tr>
<tr>
<td>3311. Residential Materials (3). Prerequisites: C or better in ID 2380. Selection of materials used in residential environments based on characteristics, composition, installation methods, and maintenance requirements. (Writing Intensive)</td>
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<tr>
<td>3312. Commercial Materials (3). Prerequisite: C or better in ID 3311. Selection of materials used in commercial, hospitality, healthcare, or corporate environments based on characteristics, composition, installation methods, maintenance requirements, and codes.</td>
</tr>
<tr>
<td>3325. Study Tour in Interior Design (3). Interior design majors and minors only. Examination of the influence of a selected city in shaping interior design and the built environment. Accomplished through research, presentation, and travel to the city. Advisor permission. Trip fee non-refundable 48 hours after enrollment.</td>
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<tr>
<td>3380. Advanced Studio I (3). Prerequisites: C or better in ID 3385. Interior design majors only. Introduction to the design of small commercial design project using both hand and digital techniques. Explores commercial code and sustainable issues affecting current construction and design of commercial interiors. (Writing Intensive)</td>
</tr>
<tr>
<td>3381. Lighting Systems (3). Prerequisites: C or better in ID 2383, ID majors and minors only. Survey of the human factors related to lighting systems.</td>
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