

# RACQUETBALL SINGLES TOURNAMENT

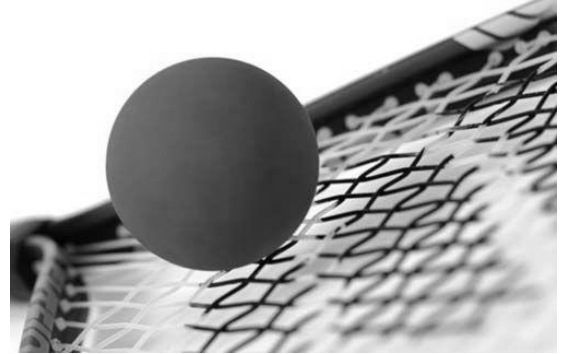
**\*\*All entries due by 5 PM on Thursday, February 2nd in the Intramural Office\*\***  
**The bracket will be emailed out on Friday afternoon, February 3rd**

When: Starting Monday February 6th

Where: Student Rec Center Racquetball Courts 8-13

Division: Open

Play: Pool play followed by a single elimination tournament.



How the Game is Played (Using US Racquetball Association Rules):

## The Game

- The objective is to win each rally by serving or returning the ball so the opponent is unable to keep the ball in play.
- Points are scored only by the serving side when it serves an irretrievable serve (an ace) or wins a rally. Losing the serve is called a sideout.
- A match is won by the first side winning two of three games. The first two games of a match are played to 15 points. The tiebreaker game is played to 11 points.

## Play Regulations

- The player the coin toss has the option to either serve or receive at the start of the first game. The second game will begin in reverse order of the first game. The player scoring the highest total of points in games 1 and 2 will have the option to serve or receive first at the start of the tiebreaker. If both players score an equal number of points in the first two games, another coin toss will take place and the winner of the toss will have the option to serve or receive.
- The Serve – Once the service motion begins, when the ball leaves the hand, it must next bounce on the floor in the zone and then, without touching anything else, be struck by the racquet before it bounces on the floor a second time. After being struck, the ball must hit the front wall first and on the rebound hit the floor beyond the back edge of the short line, either with or without touching one of the side walls.
- The receiver may not break the plane of the receiving line with the racquet or body until the ball either bounces in the safety zone or else crosses the receiving line.
- All of the play that occurs after the successful return of serve is called the rally.

Any questions or conflicts must be cleared up before the start of play with the Intramural Staff.