



TTU School of Art Open House: FRESH START!

March 4th, 2022

Session Descriptions

All sessions are limited to 30 people.

Sessions are in either the School of Art (SOA) main building or the SOA 3D Art Annex

- **Art Education** will be available to answer any questions students may have. Location; SOA Room B-12.
- **Art Foundations** will be leading the **Portfolio Reviews** from 9am – 4pm in the SOA Room B-14. Walk-ins are welcome!
- **Art History** will be available to answer any questions students may have. Location; SOA Visual Resource Center B-10
- **Ceramics** - We will have 3D Printing demonstrations, throwing demonstrations, and different types of firings happening throughout the day. Students visiting will have the opportunity to do simple clay tiles and objects, possibly be part of a kiln firing, and everyone will get a free ceramic token to take with them. Location; SOA 3D Art Annex, Room 107 & 112
- **Graphic Design** - Logo Identification. When it comes to branding, a logo is everything. See if you can correctly identify the logo. Join us for an action-packed, fast-paced game of logo identification! Location; SOA Rooms B-24 and B-19.
- **Jewelry Design and Metalsmithing** - Stamping Good Time: A limited number of open house students will be invited to participate in a take home charm stamping workshop. Students will select a charm and use stamps to develop a pattern or message that commemorates a personal experience or event. Students will select from a large array of symbol and alphabet stamps to make their charm. These commemorative charms will be hung on a thin Greek Leather cord to commemorate their visit to the jewelry metals area. This workshop is limited to 20 students per session. We only have 30 minutes- so be early and be prepared to have a good time and work hard. Jewelry Design and metalsmithing career options will be presented while we work. Workshops will be conducted with Profs. Rob Glover and Nancy Slagle as well as MFA candidate and student members of the Metals Club. Location; SOA 3D Art Annex, Room 100

- **Painting** will lead a workshop on “wet charcoal painting”: thoroughly spray a sheet of paper with water and apply soft compressed charcoal (or soft pastel, for color!). The charcoal ‘melts’ into the damp page and can be manipulated with the hand or a rag. Wet charcoal is perfect hybrid of drawing and painting that yields beautiful, monoprint-like results. We will paint from our surroundings, looking at the landscape of the TTU campus or posing for one another as portraiture subjects. Location; SOA Room 103
- **Photography** - Camera-less photography: At the core of the photographic processes is the employment of light sensitive materials. Photographic paper changes when it is exposed to light, but the image is only visible after processing through a developing chemical. For this workshop, we will explore camera less photography, using photo paper and objects (opaque, transparent, and translucent) to make a “photographic” image. Students will get to participate in the design of the image and in the process of developing the final print. Each student will take away a print they designed and developed. Location; SOA Room SB-01
- **Printmaking** - The Printmaking program will offer Woodcut Printing on T-shirt sessions to get students’ hands dirty. We will give some fun trivia questions related to the print world and give away a rubber brayer to the winner in each session. Location; SOA Room 116
- **Sculpture** will have a single Foundry pour, SOA students will be doing welding demonstrations, and there will be a rapid prototype printer being demonstrated by students as well. Location; SOA 3D Annex Room 130 & 132
- **Transmedia: Animation**, Students interested in the field of animation will have a chance to see examples of recent faculty and student work and participate in short workshops introducing the processes of computer-generated modeling (SOA Room SB29) and stop motion animation (SOA Room SB21) with professors Francisco Ortega and Jorgelina Orfila.



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