CREATING A REQUISITION



1. In the Quick Links section - select "Add new" **Quick Links** My Regs -Add new Approved (0) Open (1) Pending (0) Closed (0) A new screen will pop up to complete a requisition (job posting). 2. Complete Section 1: a) Select the appropriate * Hiring Manager ۲ Autocon b) Choose the correct options for all fields. Remember the Org Level 7 drives the selection of Position Numbers to choose from. * Position Class Code * Extended Job Title V * Org Level 7 * Work Location • * Position Number ۲ c) Always select: * Human Resources A Talent Acquisition, TTU(HR - Main Campus) d) Add any one who will need access to the requisition to the HIRING TEAM. Such as Search Committee members, ePaf Originator, I-9 Verification, hiring manager, etc. 3. Complete Section 2: a) Use the text editor boxes to complete: *Major/Essential Functions *Occasional Duties *Preferred Qualifications. b) Answer all other required questions/fields. c) Select Job Specific Questions. Requested Job Specific Ouestions Requested Job Specific **Questions Not in List** Any field with a red asterisk (*) is required. When adding a req, some fields are "read only", meaning they cannot be edited, such as position description and required qualifications fields. 4. Complete Section 3: Section 3 - Physical Requirements (HM Completes)

a) This information is on the position description and must be completed.

5. Complete Approval Routing: a) Required: HR Approval and Hiring Manager. Approval routing A Talent Acquisition, TTU (HR - Main Campus *HR Approval *Hiring Manager Required on Faculty *Diversity Office Bypass **REQs** Only Bypass *Department Head Bypass *Dean/Next Level Bypass *AVP/VP/Provost Bypass A Talent Acquisition, TTU (HR - Main Campus) *Notify upon approval completion

b) Additional approvers are selected per departments own policies.

6. Save when all the fields are completed:

Save Cancel Save as Draft

7. The Requisition will be assigned a REQ ID and can be sent through the approval process:



CHECKING APPROVAL STATUS:

