TTU UNDERGRADUATE RESEARCH CONFERENCE PRESENTATION SCORING RUBRIC

Abstract #:	Reviewer name:	

Please rate the presentation utilizing the 10-point mastery level scale below. Please score in whole numbers only.

Criteria	Mastery Level				
A. Research Design & Content	Beginning: 1 – 2 Research question/problem not defined; presentation lacks discussion of background/theory, methodology, and results/conclusions/interpretations.	Developing 3 – 5 Research question/problem not well-defined; discussion of background/theory, methodology, results/conclusions/interpretations were insubstantial or lacked clarity.	Proficient 6 – 8 Research question/problem adequately defined; discussion of background/ theory, methodology, and eresults/conclusions/interpretations are sufficient and generally clear.	Mastery 9 – 10 Research question/problem well defined; discussion of background/ theory, methodology, and results/conclusions/interpretations are substantial and clear.	
	Research Design & Content Score: _	/10			
	Comments:				
B. Articulating Impact Each presenter should explain how their research has the POTENTIAL to meaningfully make an impact within their chosen "Impact Area" domain.	Beginning: 1 – 5 Impact on the field/future research, benefit to society, and/or potential for commercialization was not addressed.	Developing 6 – 10 Impact on the field/future research, benefit to society, and/or potential for commercialization could be better clarified.	Proficient 11 – 15 Impact on the field/future research, benefit to society, and/or potential for commercialization are generally clear.	Mastery 16 – 20 Impact on the field/future research, benefit to society, and/or potential for commercialization are clearly addressed.	
	Articulating Impact Score:/2				
 Impact may relate to the cultural or societal value of their work. Impact may look like opportunities to commercialize work. Impact may relate to advancing the state of knowledge in a particular field of research. 	Comments:				
Reviewers are asked to evaluate how effectively presenters make this case—not the perceived merit of the claimed impact.					

Criteria	Mastery Level						
C. Visual Aid (e.g. poster, slides)		Developing 3 – 5 Visual aid somewhat supports message; contains several errors; is somewhat unappealing or difficult to follow.	Proficient 6 – 8 Visual aid adequately supports message; contains few errors; is fairly appealing and easy to follow.	Mastery 9 – 10 Visual aid well represents and supports the message; contains no errors; is attractive and easy to follow.			
	Visual Aid Score:/10 Comments:						
D. Presentation Quality	Beginning: 1 – 2 Low volume or energy; pace extremely slow or fast; poor diction; language improper or inappropriate for audience; distracting gestures or posture; unprofessional appearance	More volume/energy needed at times; pace too slow or fast; some improper or	mostly appropriate language used; few	Mastery 9 – 10 Good volume and energy; proper pace and diction; language proper and appropriate for audience; avoidance of distracting gestures; professional appearance			
	Presentation Quality Score:/10 Comments:						
E. Interaction	0 0	Additional eye contact needed at times;	Proficient 6 – 8 Fairly good eye contact; displays ability to listen; provides adequate answers to questions.	Mastery 9 – 10 Good eye contact; excellent listening skills; answers questions with authority and accuracy.			
	Interaction Score:/10 Comments:						
	PLEASE ADD UP TOTAL SC	ORE AND INDICATE HERE:		/60			